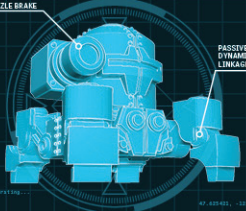


**SPD 4** **DEF 3**


**BRAWL** **1**

**BLAST** **RNG 4** **2** **1**

**WW-82**  
ZERKALO BLOC / UNIT



MUZZLE BRAKE



PASSIVE DYNAMIC LINKAGES

**SPECIAL RULES**

**AIM** - This model gains +1 Boost Die when participating in blast attacks if it did not make a full advance this activation.

**ALL-TERRAIN** - This model treats rough terrain as open terrain while advancing.

**COST: 1**

**GRUNT**



**SPD 4** **DEF 3**

**BRAWL** **1** **1**

**BLAST** **RNG 4** **2** **2**

**WW-82**  
ZERKALO BLOC / UNIT



MUZZLE BRAKE



PASSIVE DYNAMIC LINKAGES

**SPECIAL RULES**

**AIM** - This model gains +1 Boost Die when participating in blast attacks if it did not make a full advance this activation.

**ALL-TERRAIN** - This model treats rough terrain as open terrain while advancing.

**COMMANDER: WW-82** - Allied WW-82 grunt units within two spaces of this unit gain +1 Boost Die when participating in brawl or blast attacks.

**COST: 2**

**ELITE**